POWER INDEX List your powers below. Check the box when the power is used. Clear the box when the power renews. **AT-WILL POWERS** Bull Rush Attack Grab Attack Opportunity Attack Changeling Disguise Dishearten Mind Thrust **ENCOUNTER POWERS** Second Wind Master's Eye Changeling Trick Distract Send Thoughts Evil Eye of the Vistani **DAILY POWERS** Living Missile Living Missile Attack **UTILITY POWERS** Second Wind Intellect Fortress

MAGIC ITEM INDEX

List your powers below.

Check the box when the power is used. Clear the box when the power renews.	
MAGIC ITEMS	
WEAPON Orb of Life Conversion +1 (Off-hand) (E)	П
WEAPON	
WEAPON	
WEAPON	I
ARMOR	ī
ARMS	
FEET	ī
HANDS	
HEAD	
NECK	
RING	ī
RING	Ħ
WAIST	Ħ
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Daily Item Powers Per Day	\dashv
Heroic (1-10)	\exists
Paragon (11-20) Milestone / / / /	
Epic (21-30)	
RITUALS / ALCHEMY	
Silent Image	
Continual Light	
	_

CHARACTER PORTRAIT



PERSONALITY TRAITS

MANNERISMS AND APPEARANCE	

CHARACTER BACKGROUND

COMPANIONS AND ALLIES

SESSION AND CAMPAIGN NOTES

COINS AND OTHER WEALTH

OTHER EQUIPMENT

Money on hand: 100 gp Stored money: 0 gp

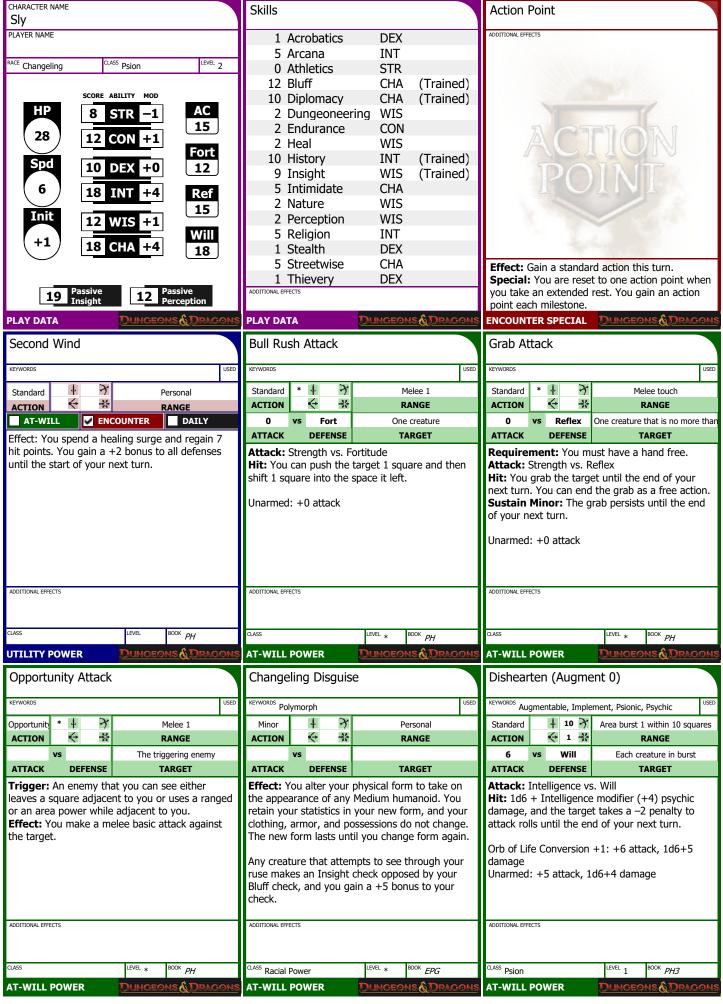
Power Points: 2

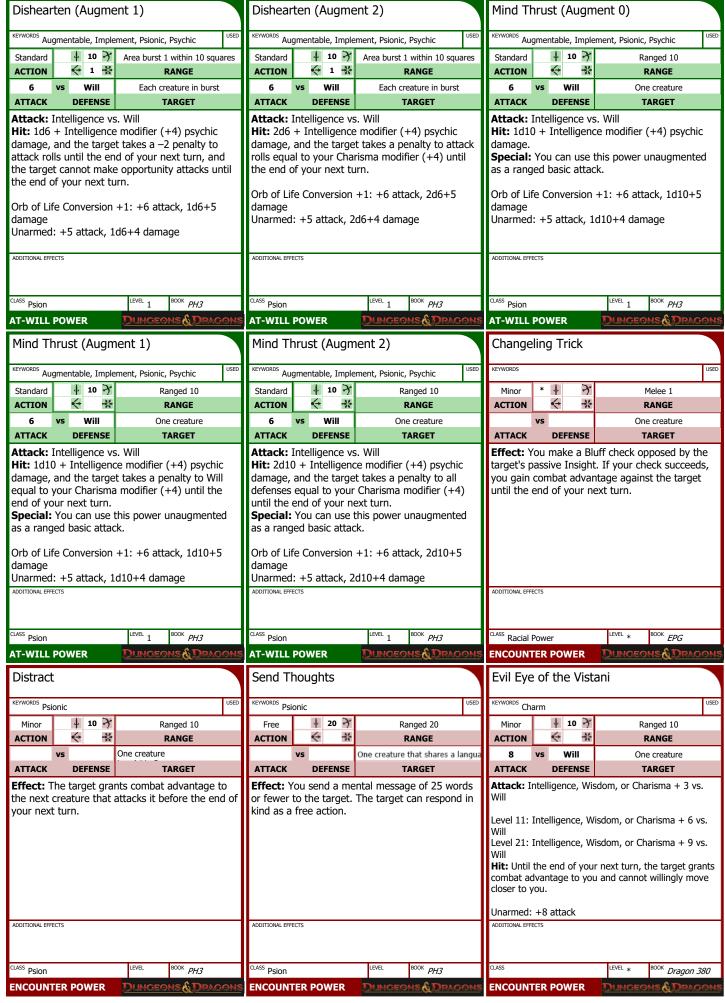
Cloth Armor (Basic Clothing) (E)

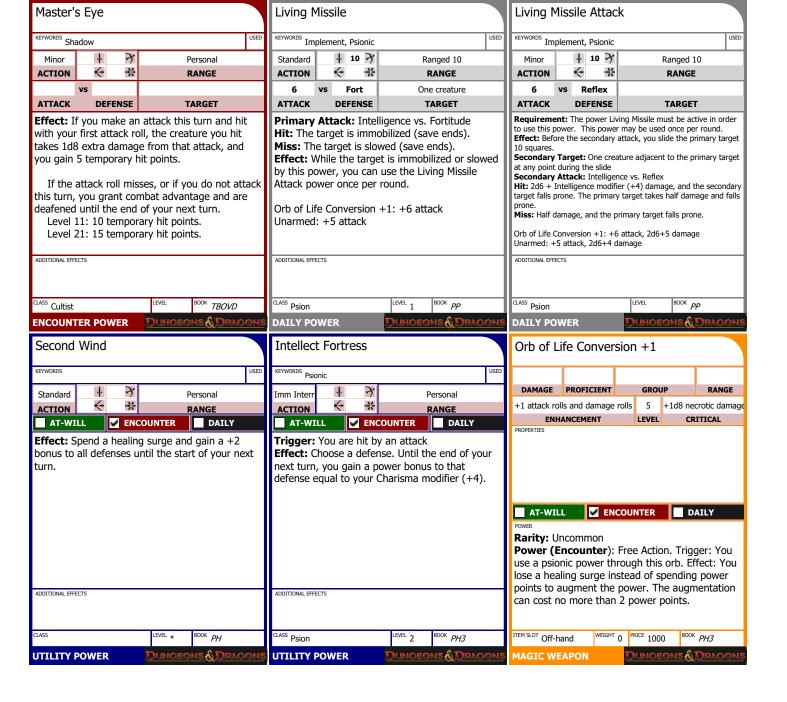
Ritual Book Disguise Kit

Encumbrance: 14 / 80

Sly Page 2







Sly Page 5