

## Session 1: Nightfall in Methegrist

### Investigating the Phantom: Stirge's Nest

Stirge (AC 15, Fort 12, Ref 15, Will 12, Spd 2, Fly 6)					
Mini:					
22 (11)					

### Investigating the Phantom: A Secret Conference

2 Orc Savages (AC 16, Fort 16, Ref 14, Will 12, Spd 6)					
Mini:					
Mini:					

### Ruins of Methegrist: Dealing with the Rivals

Karrik Mini:	AC 15, Fort 14, Ref 12, Will 14
Lisstra Mini:	AC 16, Fort 12, Ref 15, Will 14
Dran Mini:	AC 15, Fort 13, Ref 11, Will 11
Garn Mini:	AC 15, Fort 13, Ref 11, Will 11

### Dungeon of Methegrist: Area 3 (Hall of Traps)

Spear Gauntlet (AC 13, Fort 10, Ref 10, Will –)									
Disabled <input type="checkbox"/>	Disabled <input type="checkbox"/>	Disabled <input type="checkbox"/>	Disabled <input type="checkbox"/>	Disabled <input type="checkbox"/>					
Spear #1	Spear #2	Spear #3	Spear #4	Spear #5					
10	10	10	10	10					
Gauntlet #1	Gauntlet #2	Gauntlet #3	Gauntlet #4	Gauntlet #5					
30	30	30	30	30					

## Dungeon of Methegrist: Area 6 (Devil's Domain)

Imp (AC 17, Fort 13, Ref 17, Will 15, Spd 4, Fly 6)					
Mini:					
40 (20)					

## Session 2: Envoy to Many-Arrows

### Orc Assault

5 Orc Savages (AC 16, Fort 16, Ref 14, Will 12, Spd 6)					
Mini:					
Mini:					
Mini:					
Mini:					
Mini:					

### The Pit

Guard Drake (AC 15, Fort 15, Ref 13, Will 12, Spd 6)					
Mini:					
48 (24)					

Up to 4 Orc Savages (AC 16, Fort 16, Ref 14, Will 12, Spd 6)					
Mini:					
Mini:					
Mini:					
Mini:					

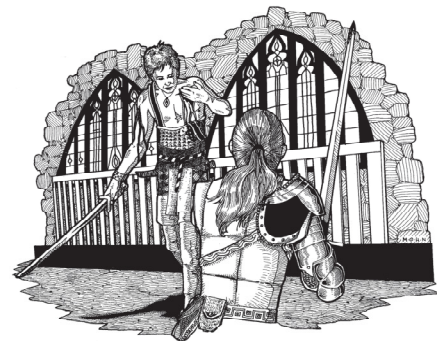


Table: Difficulty Class by Level

Level	Easy (General)	Moderate (Specialized)	Hard (Esoteric)
1	8	12	19
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6	11	15	23

Level	Easy (General)	Moderate (Specialized)	Hard (Esoteric)
7	11	16	23
8	12	16	24
9	12	17	25
10	13	18	26
11	13	19	27
12	14	20	28

## Session 3: Siege of Mithral Hall

### Using the Horn

Drow Scout (AC 16, Fort 14, Ref 15, Will 13, Spd 6)					
Mini: Two Wpn(RB) <input type="checkbox"/> Cloud of Darkness <input type="checkbox"/>					
38 (19)					

4 Orc Savages (AC 16, Fort 16, Ref 14, Will 12, Spd 6)					
Mini:					
Mini:					
Mini:					
Mini:					

### Side Door

Drow Scout (AC 16, Fort 14, Ref 15, Will 13, Spd 6)					
Mini: Two Wpn(RB) <input type="checkbox"/> Cloud of Darkness <input type="checkbox"/>					
38 (19)					

4 Orc Savages (AC 16, Fort 16, Ref 14, Will 12, Spd 6)					
Mini:					
Mini:					
Mini:					
Mini:					

### A Demented Drow

Frouth (AC 19, Fort 18, Ref 18, Will 16, Spd 6, Charge 8)					
Mini: Blood-Crazed Charge <input type="checkbox"/>					
63 (31)					

Szordrin Xorlarrin (AC 18, Fort 16, Ref 17, Will 15, Spd 6)					
Mini: Cloud of Darkness <input type="checkbox"/>					
42 (21)					

## Session 4: Descent into the Depths

### Duergar Camp

Suthik (AC 19, Fort 17, Ref 19, Will 15, Spd 5)					
Mini: Infernal Quills <input type="checkbox"/>					
51 (25)					

4 Duergar Thugs (AC 16, Fort 17, Ref 15, Will 14, Spd 5)					
Mini:					
Mini:					
Mini:					
Mini:					

### Exploring the Outpost

Object Mimic (AC 23, Fort 21, Ref 19, Will 21, Spd 5)					
Mini: Ravening Maw <input type="checkbox"/>					
71 (35)					

### Caverns of the Underdark

Carrion Crawler (AC 23, Fort 19, Ref 18, Will 17, Spd 6, Spider Climb 6)					
Mini:					
81 (40)					


Green Slime (AC 18, Fort 17, Ref 17, Will 14, Spd 4, Climb 4)					
Mini:					
47 (23)					


Cave Fisher Angler (AC 18, Fort 16, Ref 15, Will 14, Spd 6, Sp. Climb 5)					
Mini:					
37 (18)					

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
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Cave Fisher Spiker (AC 15, Fort 14, Ref 15, Will 13, Spd 6, Sp. Climb 5)					
Mini: Filament Wrap 					
37 (18)					

Matharic (AC 20, Fort 16, Ref 19, Will 18, Spd 0, Fly 6 (hover), phasing)					
Mini: Touch of Chaos 					
73 (36)					

## Session 5: Spirits of the Fell Pass

### Orc Patrol

Battletested Orc (AC 19, Fort 17, Ref 15, Will 13, Spd 6, Charge 8)					
Mini: Hacking Frenzy 					
50 (25)					




4 Orc Savages (AC 16, Fort 16, Ref 14, Will 12, Spd 6)					
Mini:					
Mini:					
Mini:					
Mini:					


### Sundabar Song

Kraggit (AC 20, Fort 18, Ref 16, Will 14, Spd 5)					
Mini:					
58 (29)					

6 Goblin Snipers (AC 13, Fort 12, Ref 14, Will 12, Spd 6)					
Mini:					
Mini:					
Mini:					
Mini:					
Mini:					

If a player wants to run Axelcrantz during combat, allow it. Cut out this section and hand it to the player.

<b>Axelcrantz</b>	<b>Level 4 Leader</b>
Medium natural humanoid (dwarf)	XP 175
<b>HP 56; Bloodied 28</b>	<b>Initiative +2</b>
<b>AC 16; Fortitude 16; Reflex 15; Will 17</b>	<b>Perception +11</b>
<b>Speed 5</b>	Low-Light Vision
<b>Saving Throws</b> +5 against poison effects	
<b>Traits</b>	
<b>Stand the Ground</b>	
Whenever Axelcrantz is pulled, pushed, or slid, he can move 1 square less than the effect specifies.	
<b>Steady-Footed</b>	
Axelcrantz can make a saving throw to avoid falling prone when an attack would knock him prone.	
<b>Standard Actions</b>	
 <b>Staff</b> (weapon) • <b>At-Will</b>	
<i>Attack:</i> Melee 1 (one creature); +10 vs. AC	
<i>Hit:</i> 1d8 + 3 damage.	
 <b>Spiritual Hammer</b> (implement, radiant) • <b>At-Will</b>	
<i>Attack:</i> Ranged 10 (one creature); +10 vs. AC	
<i>Hit:</i> 1d8 + 6 radiant damage, and the target grants combat advantage until the start of Axelcrantz's next turn.	
 <b>Soul Forger's Blessing</b> (healing, radiant) • <b>Encounter</b>	
<i>Effect:</i> Close burst 5 (one ally in the burst); The target can spend a healing surge. Until the end of Axelcrantz's next turn, the target deals 5 extra radiant damage with its melee or ranged attacks.	
<b>Skills</b> Arcana +9, History +9, Religion +9	
<b>Str</b> 13 (+3)	<b>Dex</b> 10 (+2)
<b>Con</b> 16 (+5)	<b>Int</b> 15 (+4)
	<b>Wis</b> 18 (+6)
	<b>Cha</b> 15 (+4)
<b>Alignment</b> good	
<b>Languages</b> Common, Dwarven	
<b>Equipment</b> robes, staff, holy symbol of Moradin, adventurer's kit	

Axelcrantz (AC 16, Fort 16, Ref 15, Will 17, Spd 5)					
Mini: Soul Forger's Blessing 					
34 (17)					

Healing Surges (9):         

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River Junction

Guardian Demon (AC 24, Fort 21, Ref 20, Will 19, Spd 6)					
Mini: Variable Resistance <input type="checkbox"/> <input type="checkbox"/>					
90 (45)					

Barren Lands

8 Apparitions (AC 24, Fort 20, Ref 21, Will 18, Spd 6, Fly 6 (hover))					
Mini:					
Mini:					
Mini:					
Mini:					
Mini:					
Mini:					
Mini:					
Mini:					

The Fell Fortress

Alak Xorlarrin (AC 22, Fort 18, Ref 21, Will 21, Spd 6)					
Mini: Lightning Web <input type="checkbox"/> Levitate <input type="checkbox"/>					
64 (32)					

Alystin Xorlarrin (AC 22, Fort 19, Ref 20, Will 21, Spd 6)					
Mini: Darkfire <input type="checkbox"/> Pain Link <input type="checkbox"/>					
86 (43)					

Wraith Figment (AC 18, Fort 16, Ref 20, Will 17, Fly 6 (hover), phasing)					
Mini:					



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## Session 6: Trolls of Evermoors

### Mission to Nesmé

Trolls (AC 21, Fort 22, Ref 18, Will 18, Spd 8)					
Mini:			Mini:		
120 (60)			120 (60)		

### Assets/Reconnaissance

Days (9): ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

Asset	Base	Value	Time	Retry
Riders	2		1	N
Catapults	2		3	Y
Sharpshooters	1		1	Y
Town Watch	1		3	Y

Recon	Stealth	Suc	Fail	Time	Retry
Warriors	DC 11			1	Y
Infiltrators	DC 11			1	Y
Vanguard	DC 11			1	Y
Drow Support	DC 11			1	Y

### Battle for Nesmé

Trolls (AC 21, Fort 22, Ref 18, Will 18, Spd 8)					
Mini:			Mini:		
120 (60)			120 (60)		
120 (60)			120 (60)		

## Session 7: Shores of the Darklake

### Frozen Harbor

Fimbrul Devils (AC 19, Fort 17, Ref 16, Will 16, Spd 6 (ice walk))					
Mini:			Mini:		
66 (33)			66 (33)		

### The Bladesmith

5 Derro Thugs (AC 26, Fort 25, Ref 24, Will 25, Spd 5)					
Mini:					
Mini:					
Mini:					
Mini:					

### Finishing the Blade

Arcana, Athletics, Endurance, Nature, Religion

23+ = 2 success points

16-22 = 1 success point

15- = 0 success points

Player	Roll	Points
#1		
#2		
#3		
#4		
#5		
#6		
#7		
#8		
Total Points		


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# Session 8: The Spellcaves of Eryndlyn

## Battle of Eryndlyn

Danifae (AC 23, Fort 22, Ref 22, Will 22, Spd 7)				
Mini: Teleport  Mind Webs (RB) <input type="checkbox"/> AP <input type="checkbox"/> <input type="checkbox"/>				
400 (200)				

Tsabrak Xorlarrin (AC 22, Fort 18, Ref 21, Will 21, Spd 6)					
Mini: Lightning Web <input type="checkbox"/> Levitate <input type="checkbox"/>					
64 (32)					

6 Drow Stalkers (AC 26, Fort 22, Ref 25, Will 25, Spd 6)				
Mini:				
Mini:				
Mini:				
Mini:				
Mini:				



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